



**R.M.D. ENGINEERING COLLEGE**  
**(An Autonomous Institution)**



**DEPARTMENT OF INFORMATION TECHNOLOGY**

**REGULATION 2021**

**COURSE OUTCOME STATEMENTS**

**SEMESTER III**

**21MA302 – DISCRETE MATHEMATICS**

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C201.1</b>	Examine the validity of the logic and proofs.
<b>C201.2</b>	Demonstrate the usage of mathematical indication, permutation, combination, recurrence relations and generating functions.
<b>C201.3</b>	Apply graph theory techniques to solve real life problems.
<b>C201.4</b>	Apply algebraic techniques to formulate and solve group theoretic problems.
<b>C201.5</b>	Utilize the significance of lattices and Boolean algebra in computer science and engineering.

**21IT301 – OBJECT ORIENTED PROGRAMMING PRINCIPLES**

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C202.1</b>	Demonstrate the applications of object-oriented principles.
<b>C202.2</b>	Practice the usage of Core Java datatypes, classes, operators, control statements.
<b>C202.3</b>	Experiment the usage of arrays, collections and exception frameworks in core Java.
<b>C202.4</b>	Demonstrate the implementation of multithreading and IO Streams in Core Java.
<b>C202.5</b>	Experiment the usage of functional programming and Lambda in core java.

## 21CS404 – OPERATING SYSTEMS

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C203.1</b>	Describe the operating systems structure, virtualization, functions, Inter process communication and process concepts.
<b>C203.2</b>	Examine various CPU scheduling algorithms and thread mechanism.
<b>C203.3</b>	Interpret the importance of process synchronization and deadlocks.
<b>C203.4</b>	Examine the various memory management Strategies.
<b>C203.5</b>	Describe the file management, Disk management and IO Management concepts in operating system.

## 21CS402 – DESIGN AND ANALYSIS OF ALGORITHMS

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C204.1</b>	Examine the efficiency of recursive and non-recursive algorithms mathematically.
<b>C204.2</b>	Compare the efficiency of Brute force, Divide and conquer, Decrease and conquer, Transform and conquer algorithmic techniques.
<b>C204.3</b>	Infer the suitability of Dynamic programming and Greedy techniques.
<b>C204.4</b>	Demonstrate the usage of iterative improvement technique for optimization.
<b>C204.5</b>	Examine the limitations of algorithmic power and formulate the problems using backtracking and branch and bound technique.

## 21EC341 – ANALOG AND DIGITAL COMMUNICATION

Course Code	Course Outcome Statement
C205.1	Describe the different types of Analog Communication Systems .
C205.2	Explain various Pulse and Data Communication Techniques.
C205.3	Describe the different types of Digital Communication Schemes.
C205.4	Solve Source Coding and Error Control Coding problems.
C205.5	Explain the Principles of Multi-User Radio Communication.

## 21CS301 – DIGITAL PRINCIPLES AND SYSTEM DESIGN (LAB INTEGRATED)

Course Code	Course Outcome Statement
C206.1	Employ Boolean Algebra and Karnaugh Map methods to simplified Boolean functions.
C206.2	Design various combinational Logic circuits.
C206.3	Design synchronous sequential Logic circuits.
C206.4	Design asynchronous sequential Logic circuits.
C206.5	Examine the usage of memory and programmable logic.

## 21IT311 – OBJECT ORIENTED PROGRAMMING PRINCIPLES LABORATORY

Course Code	Course Outcome Statement
C207.1	Develop Java programs for simple applications that make use of classes packages and Interfaces.
C207.2	Develop Java programs with array list and exception handling.
C207.3	Develop Java programs with inheritance and polymorphism.
C207.4	Design applications using file processing, generic programming and multithreaded programming.
C207.5	Develop real-world applications using OOP Concepts.

## 21CS412 – OPERATING SYSTEMS LABORATORY

Course Code	Course Outcome Statement
C208.1	Practice system calls and shell programming.
C208.2	Develop various CPU scheduling algorithms.
C208.3	Experiment Inter process communication mechanism, deadlock detection and avoidance algorithms.
C208.4	Design page replacement and disk scheduling algorithms.
C208.5	Experiment file allocation strategies.

### 21IT312 – MINI PROJECT-I

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C209.1</b>	Examine appropriate methodologies for solving problems related to real life situations using the engineering knowledge.
<b>C209.2</b>	Comprehend the existing solutions and summarize problem definition.
<b>C209.3</b>	Test design strategies for providing solution to a problem.
<b>C209.4</b>	Inspect the skills of collaboration and working in teams.
<b>C209.5</b>	Organize ideas clearly both orally and in written.

### 21CS313 – APTITUDE AND CODING SKILLS-I

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C210.1</b>	Develop vocabulary for effective communication and reading skills.
<b>C210.2</b>	Build the logical reasoning and quantitative skills.
<b>C210.3</b>	Develop error correction and debugging skills in programming.

## SEMESTER IV

### 21MA301 – PROBABILITY AND STATISTICS

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C211.1</b>	Demonstrate the usage of modern probability theory and standard distributions.
<b>C211.2</b>	Categorize the probability models and function of random variables based on one- and two-dimensional random variables.
<b>C211.3</b>	Employ the concept of testing the hypothesis in real life problems.
<b>C211.4</b>	Identify the applications of design of experiment.
<b>C211.5</b>	Employ the statistical quality control methods in engineering and management problems

### 21IT402 – WEB TECHNOLOGY FOUNDATION

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C212.1</b>	Design the Web pages using HTML5 and CSS.
<b>C212.2</b>	Design the Web pages using advanced features in HTML5 and CSS3.
<b>C212.3</b>	Design Web application using JavaScript.
<b>C212.4</b>	Develop responsive web application using JQuery .
<b>C212.5</b>	Develop web application using ES6 JavaScript with proper error handling.

## 21CS401 – COMPUTER ARCHITECTURE

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C213.1</b>	Explain the basic principles and operations of digital computers.
<b>C213.2</b>	Design Arithmetic and Logic Unit to perform fixed- and floating-point operations.
<b>C213.3</b>	Develop pipeline architectures for RISC Processors.
<b>C213.4</b>	Interpret Various IO and Memory sub systems.
<b>C213.5</b>	Describe Parallel Processing and Multicore Architecture.

## 21IT403 – DATABASE MANAGEMENT SYSTEMS

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C214.1</b>	Employ database concepts and SQL for effective relational database design.
<b>C214.2</b>	Construct ER model and formulate Relational model to perform database design effectively.
<b>C214.3</b>	Interpret the importance of transactional concepts in database design.
<b>C214.4</b>	Compare and contrast various indexing strategies and query optimization in database systems.
<b>C214.5</b>	Describe distributed database implementation, NoSQL enterprise client server databases.

## 21GE301 – UNIVERSAL HUMAN VALUES-II: UNDERSTANDING HARMONY

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C215.1</b>	Demonstrate the importance of value education.
<b>C215.2</b>	Identify the responsibilities in life, and in handling problems with sustainable solutions, while keeping human relationships and human nature in mind.
<b>C215.3</b>	Express better relationship among others.
<b>C215.4</b>	Identify the importance of nature and existence.
<b>C215.5</b>	Interpret the implications of holistic view of harmony on professional ethics.

## 21IT401 – SOFTWARE ENGINEERING (LAB INTEGRATED)

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C216.1</b>	Compare different process models.
<b>C216.2</b>	Formulate the agile methodologies for software development.
<b>C216.3</b>	Employ the steps of requirements engineering process for Analysis Modeling.
<b>C216.4</b>	Employ systematic procedure for software design and deployment.
<b>C216.5</b>	Compare and contrast the various testing and maintenance techniques.
<b>C216.6</b>	Inspect the key activities in managing a software project.



## 21IT411 – WEB TECHNOLOGY LABORATORY

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C217.1</b>	Design simple web pages using markup languages like HTML and XHTML.
<b>C217.2</b>	Develop dynamic web pages using DHTML and java script that is easy to navigate and use.
<b>C217.3</b>	Develop server-side web pages that have to process request from client-side web pages.
<b>C217.4</b>	Create interactive and dynamic web pages using jQuery tool.
<b>C217.5</b>	Create event driven web servers using NodeJS.

## 21IT412 – DATABASE MANAGEMENT SYSTEMS LABORATORY

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C218.1</b>	Experiment typical data definitions and manipulation commands.
<b>C218.2</b>	Design applications to test Nested and Join Queries.
<b>C218.3</b>	Design simple applications that use Views.
<b>C218.4</b>	Design applications that require a Front-end Tool.
<b>C218.5</b>	Experiment the use of Tables, Views, Functions and Procedures.

## 21CS414 – APTITUDE AND CODING SKILLS-II

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C219.1</b>	Develop advanced vocabulary for effective communication and reading skills.
<b>C219.2</b>	Build an enhanced level of logical reasoning and quantitative skills.
<b>C219.3</b>	Develop error correction and debugging skills in programming.
<b>C219.4</b>	Employ data structures and algorithms in problem solving.

## SEMESTER V

### 21CS501 – COMPUTER NETWORKS

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C301.1</b>	Explain the fundamental concepts of computer networks and physical layer.
<b>C301.2</b>	Interpret various protocols and techniques used in the data link layer.
<b>C301.3</b>	Interpret the network layer services and network layer protocols.
<b>C301.4</b>	Describe the various protocols used in the transport layer.
<b>C301.5</b>	Explain the various application layer protocols.

### 21IT501 – BIG DATA ANALYTICS

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C302.1</b>	Identify Big Data and its Business Implications.
<b>C302.2</b>	Examine the descriptive analytics using statistics
<b>C302.3</b>	Compare and contrast various predictive modeling techniques.
<b>C302.4</b>	Examine Big Data Hadoop Framework
<b>C302.5</b>	Experiment Python and R programming for Data Analytics.

## 21IT502 – OBJECT ORIENTED SYSTEMS DESIGN

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C303.1</b>	Employ unified process and use case diagram for object-oriented system design
<b>C303.2</b>	Create static UML Diagrams.
<b>C303.3</b>	Create Dynamic UML Diagrams.
<b>C303.4</b>	Examine Design patterns in object-oriented systems designs.
<b>C303.5</b>	Formulate the system design using object-oriented principles.

## 21EC441 – MICROPROCESSORS AND INTERFACING (LAB INTEGRATED)

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C304.1</b>	Describe the basic architecture, operation, programming of 8086 microprocessor.
<b>C304.2</b>	Describe the design of basic and multiprocessor systems and their bus timings.
<b>C304.3</b>	Design the 8086 interfaces with memory, I/O and other peripheral chips.
<b>C304.4</b>	Describe the basic architecture and programming of 8051 microcontroller.
<b>C304.5</b>	Experiment interfacing of peripherals with 8086 microprocessor and 8051 microcontrollers

## ELECTIVE – I

### 21IT928 - WEB DEVELOPMENT FRAMEWORKS

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C305.1</b>	Design Web pages using text formatting, graphics, audio, and video.
<b>C305.2</b>	Create application using ReactJS and REST API .
<b>C305.3</b>	Design web application using latest React Framework.
<b>C305.4</b>	Employ various React features including functions, components, and services.
<b>C305.5</b>	Design application using React JS Hooks.

### 21CS511 – NETWORKS LABORATORY

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C306.1</b>	Practice the various networking commands in different OS and troubleshoot it
<b>C306.2</b>	Demonstrate error detection & correction and flow control mechanisms in network programming.
<b>C306.3</b>	Experiment network communication using raw sockets.
<b>C306.4</b>	Experiment the usage of various network programming APIs and application layer protocols.
<b>C306.5</b>	Examine various network protocols through simulation.

## 21IT511 – OBJECT ORIENTED SYSTEMS DESIGN LABORATORY

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C307.1</b>	Create simple applications that make use of classes, packages and interfaces.
<b>C307.2</b>	Design application using exception handling.
<b>C307.3</b>	Design various application with inheritance and polymorphism.
<b>C307.4</b>	Create real-world applications using object-oriented programming concepts.
<b>C307.5</b>	Design applications using aggregation and composition.

## 21IT512 – BIG DATA ANALYTICS LABORATORY

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C308.1</b>	Setup Hadoop Framework to study the Hadoop ecosystem.
<b>C308.2</b>	Construct Structured and unstructured data using NOSQL commands.
<b>C308.3</b>	Practice Map-Reduce using word count and matrices multiplication program.
<b>C308.4</b>	Setup Mongo DB, Cassandra, HBase, HyperTable to execute NOSQL commands.
<b>C308.5</b>	Examine DGIM Algorithm, Bloom Filter, K-means Clustering for Big Data Analytics.

**21CS512 – ADVANCED APTITUDE AND CODING SKILLS-I**

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C309.1</b>	Develop vocabulary for effective communication and reading skills.
<b>C309.2</b>	Build the logical reasoning and quantitative skills.
<b>C309.3</b>	Develop error correction and debugging skills in programming.

**SEMESTER-VI**  
**21CS701 –CLOUD COMPUTING**

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C310.1</b>	Explain the main concepts and key technologies of cloud computing.
<b>C310.2</b>	Describe the various cloud services and platforms to cater the requirements in the growth of the businesses.
<b>C310.3</b>	Describe the cloud infrastructure and virtualization that help in the development of cloud.
<b>C310.4</b>	Explain the high-level automation and orchestration systems that manage the virtualized infrastructure.
<b>C310.5</b>	Summarize the programming paradigms used in cloud and how cloud software deployments scale to large numbers of users.

**21IT601 – MOBILE ARCHITECTURE AND DEVELOPMENT**

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C311.1</b>	Explain android architecture and various mobile platforms.
<b>C311.2</b>	Create android application with basic building blocks.
<b>C311.3</b>	Employ graphics and multimedia for Android application development.
<b>C311.4</b>	Test the developed applications and publish for user.
<b>C311.5</b>	Explain the development of applications for iOS and windows platform.



## **ELECTIVE II**

### **21IT909 – ADVANCED JAVA – JEE**

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C312.1</b>	Employ the concepts of JEE and Maven.
<b>C312.2</b>	Experiment the core technologies and framework of JEE in real world applications.
<b>C312.3</b>	Examine Data persistence using simple JDBC integration.
<b>C312.4</b>	Setup and configure Hibernate to interpret ORM Architecture.
<b>C312.5</b>	Employ logging process and spring security in real world applications.

## **ELECTIVE III**

### **21IT930 – ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING**

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C313.1</b>	Explain the problem solving and search strategies.
<b>C313.2</b>	Demonstrate the techniques for knowledge representation and reasoning.
<b>C313.3</b>	Interpret various forms of learning, artificial neural networks and its applications.
<b>C313.4</b>	Experiment various machine learning algorithms.
<b>C313.5</b>	Employ AI and machine learning algorithms to solve real world problems.

## 21CS611 – MOBILE APPLICATION DEVELOPMENT LABORATORY

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C314.1</b>	Design mobile applications using GUI and Layouts.
<b>C314.2</b>	Design mobile applications using Event Listener.
<b>C314.3</b>	Create mobile applications using Databases.
<b>C314.4</b>	Create mobile applications using RSS Feed, Internal/External Storage, SMS, Multithreading, and GPS.
<b>C314.5</b>	Create own mobile app for simple needs.

## 21CS711 – CLOUD COMPUTING LABORATORY

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C315.1</b>	Setup various virtualization tools such as Virtual Box, VMware workstation.
<b>C315.2</b>	Design and deploy a web application in a PaaS environment.
<b>C315.3</b>	Experiment the simulation of cloud environment to implement new schedulers.
<b>C315.4</b>	Setup and usage of generic cloud environment that can be used as a private cloud.
<b>C315.5</b>	Manage large data sets in a parallel environment using Hadoop.

## 21IT611– MINI PROJECT-II

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C316.1</b>	Examine appropriate methodologies for solving problems related to real life situations using the engineering knowledge.
<b>C316.2</b>	Comprehend the existing solutions and summarize problem definition.
<b>C316.3</b>	Test design strategies for providing solution to a problem.
<b>C316.4</b>	Inspect the skills of collaboration and working in teams.
<b>C316.5</b>	Organize ideas clearly both orally and in written.

## 21CS614 – ADVANCED APTITUDE AND CODING SKILLS-II

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C317.1</b>	Develop advanced vocabulary for effective communication and reading skills.
<b>C317.2</b>	Build an enhanced level of logical reasoning and quantitative skills.
<b>C317.3</b>	Develop error correction and debugging skills in programming.
<b>C317.4</b>	Apply data structures and algorithms in problem solving.

## SEMESTER-VII

### ELECTIVE IV

#### 21IT921 – BLOCKCHAIN TECHNOLOGIES

Course Code	Course Outcome Statement
C401.1	Describe the basic concepts and technology used for Blockchain.
C401.2	Describe the concepts of consensus algorithm.
C401.3	Create Ethereum Blockchain contract.
C401.4	Design web3 Apps using Solidity on Ethereum platform.
C401.5	Use smart contract in real world application.

### ELECTIVE V

#### 21IT931 – MICROSERVICE ARCHITECTURE

Course Code	Course Outcome Statement
C402.1	Identify the need for Microservice architecture.
C402.2	Design applications based on Microservice patterns.
C402.3	Demonstrate the usage of Spring Boot, Maven build framework.
C402.4	Examine Eureka and configure Spring Cloud.
C402.5	Design applications using Docker Microservices.

## SEMESTER-VIII

### 21IT811 – PROJECT WORK

<b>Course Code</b>	<b>Course Outcome Statement</b>
<b>C403.1</b>	Examine appropriate methodologies for solving problems related to real life situations using the engineering knowledge.
<b>C403.2</b>	Comprehend the existing solutions and summarize problem definition.
<b>C403.3</b>	Test design strategies for providing solution to a problem.
<b>C403.4</b>	Inspect the skills of collaboration and working in teams.
<b>C403.5</b>	Organize ideas clearly both orally and in written.